





Narud Pendaryn is head gardener to the King of Lightwurlde. While investigating giant molehills on his prize lawns he falls through into Darkwurlde! He must explore all 300 chambers of this underground land and destroy all the moles. There's nasties to zap, hazards to avoid, and six Guards that block crucial doorways. Even with energy and invincibility potions, can he stay alive long enough to finish his task?









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